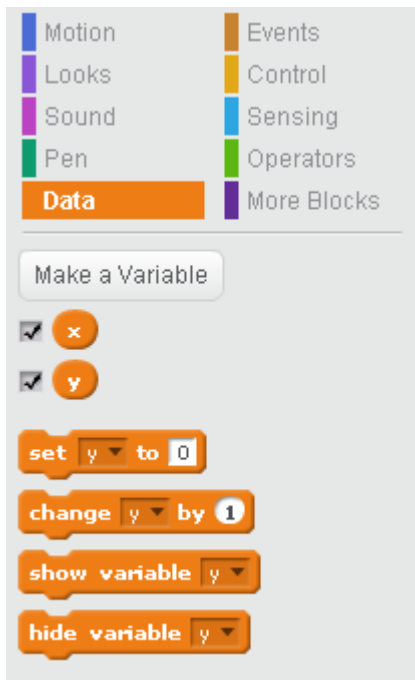


Drawing by Numbers with Move / Draw

The image shows a Scratch workspace with an x-y grid backdrop. A blue dot sprite is positioned at (0, 180). A path is drawn with segments of different colors and lengths: blue (-200), cyan (-100), purple (-100), pink (100), and magenta (100). A speech bubble asks for a number between -240 and 240. The x and y variables are set to -140 and 30 respectively. The bottom panel shows the Sprites area with 'Sprite1' selected.

1. Paint a sprite:
 - Blue Dot
2. Add the x-y grid backdrop
3. Create 2 variables: x and y



4. Add the following scripts to the 'Blue Dot'

